




Speech by

Michael Crandon

MEMBER FOR COOMERA

Hansard Thursday, 17 November 2011

COOMERA ELECTORATE, POLICE RESOURCES

 **Mr CRANDON** (Coomera—LNP) (3.18 pm): I have an updated statistical report from a survey of the constituents in my electorate. Constituents from all over the electorate have responded to the survey and 82 per cent of respondents indicated that law and order is one of their priorities. In fact, around four out of five of those 82 per cent stated it to be their No. 1 or No. 2 priority. That begs the question: given that the Police Service is telling us that it is understaffed in the Coomera electorate and given that this issue is by far higher than any other concern for Coomera electorate constituents, why does this Labor government continue to starve the Coomera police district with only one officer for more than 1,100 residents, despite growing levels of actual crime in a rapidly growing community?

The survey goes on to tell me that cost-of-living concerns represent the priority of around half of the respondents. Around 50 per cent of the people who have responded so far to this survey tell me that they are concerned about the cost of living, the cost of fuel, the cost of electricity, the cost of public transport—a 15 per cent increase on 15 per cent increase on 15 per cent increase on transport alone. It is forcing people back on to the roads, not on to the rail where they should be.

Ms Struthers: How many have responded?

Mr CRANDON: I have the statistical report. If the member would like it, here it is. Close behind concerns about the cost of living is holding the government to account for its \$85 billion of debt. People understand what it means to live within their means. This government does not understand what that means. It means that when you earn the money then you can spend it.

Ms Struthers interjected.

Mr CRANDON: People are struggling with the cost of living. I say to the minister that the statistics are there. You are the issue.

(Time expired)